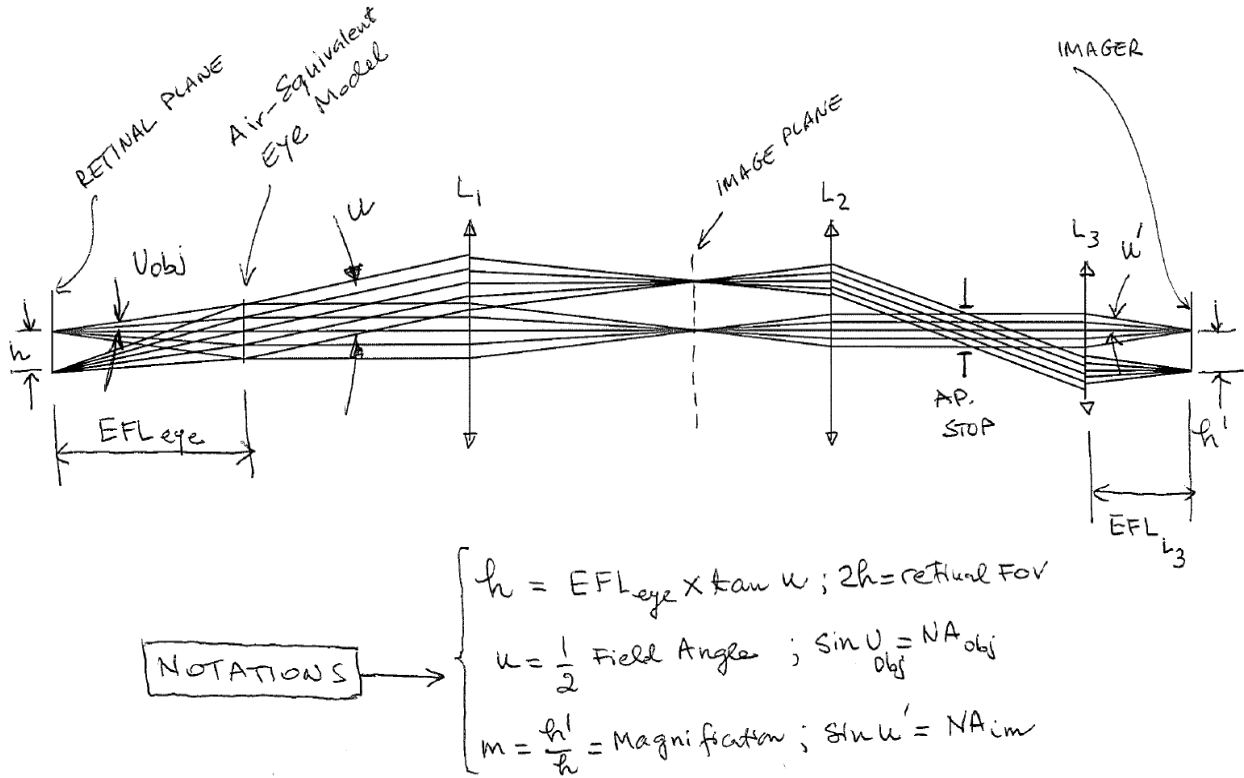


First-Order Analysis of Eye Imaging



The diagram above shows a generic lens train for digital imaging of the human retina. I am using this diagram to carry out a first-order analysis from the elementary diffraction theory of image formation. The system comprises three lenses, an aperture stop conjugate to the eye pupil and an imager. For simplicity, I assume aberration free imaging with an air-equivalent model eye whose focal length measures 17 mm (which corresponds to a normal unaccommodated eye having $1000/17 = 59$ Diopters). I also assume that these are the main inputs to the optics design:

- 1) The required angular resolution at the imager plane is R (# of pixels/degree of the field of view).
- 2) The angular Field Of View (FOV) is $FOV = \theta$ degrees.

- 3) The central wavelength is placed at λ_c .
- 4) The system must be able to resolve a minimum line width of δ (mm).
- 5) The pixel footprint is Δ (mm) per side.
- 6) The diameter of the eye pupil is D (mm).

Computation of the angular resolution R

The numerical aperture in image space is given by

$$NA_{im} = \sin u' \quad (1)$$

and the diameter of the diffraction blur (Airy disk) is

$$\Phi = \frac{1.22\lambda_c}{NA_{im}} \quad (2)$$

The optical invariant (étendue) for this system can be written as

$$Et = h \times NA_{obj} = h' \times NA_{im} \quad (3)$$

Using (1) and (2) yields

$$h' = \frac{E_t \Phi}{1.22\lambda_c} \quad (4)$$

which automatically fixes the image height h' , that is, the radius of the image circle. The lateral magnification is also fixed by

$$m = \frac{h'}{h} = \frac{NA_{obj}}{NA_{im}} \quad (5)$$

For a real optical system whose performance is diffraction limited, it is natural to assume that the diameter of the diffraction blur matches the linear size of the pixel, that is,

$$\Phi \approx \Delta \quad (6)$$

The angular resolution R is related to the diameter of the image circle via

$$2h'(mm) = FOV(deg) \times R(pix/deg) \times \Delta(mm) \quad (7)$$

From (4) and (7) we obtain

$$E_t = 0.61\lambda_c \times FOV \times R \quad (8)$$

On the other hand, the optical invariant can be expressed as

$$E_t = h \times NA_{obj} = EFL_{eye} \times \tan u \times \frac{D}{2 \times EFL_{eye}} \quad (9)$$

or

$$E_t = \frac{D \tan u}{2} \quad (10)$$

Combining (8) and (10) leads to

$$\boxed{R = \frac{D \tan u}{1.22\lambda_c \theta}} \quad (11)$$

Taking a 40 deg. FOV and a 4 mm diameter non-mydratic pupil ($D = 4$), returns an angular resolution of $R = 50.8$ pixels per degree. If the pupil diameter measures 3 mm instead, the angular resolution becomes $R = 38$ pixels per degree.

Bottom line is that, when the FOV is 40 deg., the circle image needs to cover an array of 1520 x 1520 = 2.3 Mpix for a non-mydratic 3 mm diameter pupil and an array of 2032 x 2032 = 4.1 Mpix for a 4 mm diameter pupil.

Theoretical modulation required to resolve δ

The Modulation Transfer Function (MTF) for an aberration-free monochromatic optical system is given by

$$MTF(\nu) = \frac{2}{\pi} (\Psi - \cos \Psi \sin \Psi) \quad (12)$$

where ν is the spatial frequency in line-pairs/mm and

$$\Psi(\nu) = \arccos\left(\frac{\lambda_c \nu}{2NA_{im}}\right) \text{ (radians)} \quad (13)$$

The limiting cases of (12) are

- 1) $MTF(0) = 1$
- 2) Cutoff frequency $\nu_c = \frac{2NA_{im}}{\lambda_c} \Rightarrow MTF(\nu_c) = 0$

Since the system must be able to resolve a retinal detail whose line-width measures δ (mm), the corresponding spatial frequency in line-pairs/mm may be computed from

$$\nu_0 = \frac{1}{2\delta} \quad (14)$$

in which 2δ represents the length of a black and a white bar forming the line-pair. From (2), (6) and (14) we get

$$\Psi(\nu_0) = \arccos\left(\frac{\Delta}{4.88 \times \delta}\right) \quad (15)$$

Further assuming that the line-width δ is comparable in size with the pixel footprint ($\delta \approx \Delta$) leads to

$$\Psi(\nu_0) = 1.36(\text{rad}) = 0.8658 \times \frac{\pi}{2}(\text{rad}) \quad (16)$$

and a modulation of

$$MTF(\nu_0) = 0.738 = 73.8\% \quad (17)$$