NP != **P**

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1. Introduce

The P vs. NP problem is a major unsolved problem in computer science. Informally, it asks whether a computer can quickly solve every problem whose solution can be quickly verified by a computer also. It was introduced in 1971 by Stephen Cook in his seminal paper "The complexity of theorem proving procedures" and is considered by many to be the most important open problem in computer science.

The informal term used above means the existence of an algorithm for the task that runs in polynomial time quickly. The general class of questions for which some algorithm can provide an answer in polynomial time is called "class P" or just "P". For some questions, there is no known way to quickly find an answer, but if one is provided with information showing what the answer is, it may be possible to quickly verify the answer. The class of questions for which an answer can be verified in polynomial time is called NP.

NP-complete problems are a set of problems to each of which any other NP-problem can be reduced in polynomial time, and whose solution may be verified in polynomial time still. That is, any NP problem can be transformed into any of the NP-complete problems. Informally, an NP-complete problem is at least as "tough" as any other problem in NP.

NP-hard problems are those at least as hard as NP-complete problems, i.e., all NP-problems can be reduced to them in polynomial time. NP-hard problems need not be in NP, i.e., they need not have solutions verifiable in polynomial time.

In information theory, entropy is a measure of the uncertainty in a random variable. In this context, the term usually refers to the Shannon entropy, which quantifies the expected value of the information contained in a message. Entropy is measured in bits, nats, or bans typically. Shannon entropy is the average unpredictability in a random variable, which is equivalent to its information content. Claude Elwood Shannon (April 30, 1916 – February 24, 2001) was an American mathematician, electronic engineer, and cryptographer known as "The father of information theory".

Shannon is famous for having founded information theory with a landmark paper that he published in 1948.

The Shannon entropy, a measure of uncertainty (see further below) and denoted by H(x), is defined by Shannon as

$$H(x) = E[I(x_i)] = E[log(2, 1/p(x_i))] = -\sum_{i=1}^{n} p(x_i) \log(2, p(x_i)) \quad (i = 1, 2, ..., n)$$

Where $p(x_i)$ is the probability mass function of outcome x_i .

Specially, if there are N outcomes, and $p(x_1)=p(x_2)=...=p(x_n)=1/N$.

$$H(x) = -\sum_{i=1}^{n} p(x_i) \log(2, p(x_i)) = -\sum_{i=1}^{n} (1/N) \log(2, (1/N)) = \sum_{i=1}^{n} (1/N) \log(2, N)$$

= log(2,N).

2. Strategy

Any NP problem can reduce to logic circuit, we can prove the entropy of P problem, H(P) = 0, while the entropy of NP problem, H(NP) > 0.

Moreover, when input from n increase to n+1, the delta entropy of P problem, $\Delta H(P) = H(n+1) - H(n) = 0$, while the delta entropy of NP problem, $\Delta H(NP) = H(n+1) - H(n) = 1$.

If NP problem can resolve into P problem in polynomial time, we can prove $\Delta H(NP) = H(n+1) - H(n) \neq 1$. It's contradictory with $\Delta H(NP) = H(n+1) - H(n) = 1$.

3. Preliminary theorem

- (2.1) Polynomial identical theorem:
- $f(x) = a_k x^k + a_{k-1} x^{k-1} + \dots + a_1 x + a_0, a_k \neq 0;$ $g(x) = b_k x^k + b_{k-1} x^{k-1} + \dots + b_1 x + b_0, b_k \neq 0;$
- $f(x) = g(x) \iff a_k = b_k, a_{k-1} = b_{k-1}, \dots, a_1 = b_1, a_0 = b_0, a_k \neq 0$
- (2.2) Binomial theorem:

Binomial theorem calls also Newton binomial theorem. Newton brought forth it in 1664-1665 year.

$$(a+b)^{n} = C_{n}^{0}a^{n} + C_{n}^{1}a^{n-1}b + \ldots + C_{n}^{i}a^{n-i}b^{i} + \ldots + C_{n}^{n}b^{n}, i > 0, i < n$$

 C_n^i expresses combinational number of taking freely i elements from n elements, $C_n^i = n!/((n-i)!i!)$

(2.3) The entropy of P problem is zero, i.e. H(P) = 0.

Because every step of P class problem is deterministic, its happen probability is always 1. Base on the definition of P problem, P problem can via polynomial steps to get 1 deterministic outcome. Define $T(n) = O(n^k)$, we can express the happen probability as $p = \prod_{i=1}^{T(n)} p_i$, $p_i = 1 \Rightarrow p$ $= 1 \Rightarrow$ there is only 1 outcome for P problem \Rightarrow entropy of P problem $H(P) = -1 \times log(2, 1) = 0.$

(2.4) The entropy of NP problem is above zero, i.e. H(NP) > 0.

Because every step of NP class problem is non-deterministic, its happen

probability is always < 1. Base on the definition of NP problem, NP problem can only via polynomial steps to verify 1 outcome is answer or not. Every step has more than 1 choice to calculate. Define $T'(n) = O(k^n)$, we can express the happen probability of one outcome as $p(x_i) = \prod_{i=1}^{T'(n)} p_i$, $p_i < 1 \implies p(x_i) < 1$. Because $H(NP) = -\sum_{i=1}^{n} p(x_i) \log(2,p(x_i)) = \sum_{i=1}^{n} p(x_i) \log(2,1/p(x_i)) > \sum_{i=1}^{n} p(x_i) \log(2,1) = 0$.

Base on the definition of NP problem, NP problem is easy to verify in polynomial time. Every outcome provided is deterministic, but why H(NP) > 0? Because every outcome provided is deterministic. Every step is deterministic. But the final outcome is non-deterministic to be the correct answer. It's only one of many outcomes. Denote the happen probability of one outcome as $p(x_i)$, the we can express the happen probability as $p = p(x_i) \times \prod_{i=1}^{T(n)} p_i = p(x_i) \times 1 = p(x_i) < 1$.

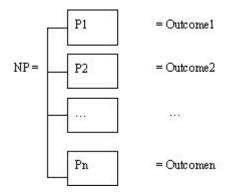
Specially, when the happen probability of every outcome is identical. If there are N outcomes, $p(x_i) = 1/N$. It's is deterministic to verify one outcome via polynomial steps, but happen probability of the outcome being correct answer is 1/N.

(2.5) If a NP problem can reduce to P problems, every P problem must be one of many outcomes.

If there is only one outcome for NP problem, the happen probability of one outcome is $p(x_i)=1$, the happen probability is p = $p(x_i) \times \prod_{i=1}^{T(n)} p_i = p(x_i) \times 1 = p(x_i) = 1$. Then H(NP) = 0, it's contradictory with (2.4) $H(NP) > 0 \implies$ There are many outcome for NP problem. Otherwise, it's a P problem.

To explain (2.5) clearly, I draw a chart in below.

A NP problem can reduce to many parallel P problems.

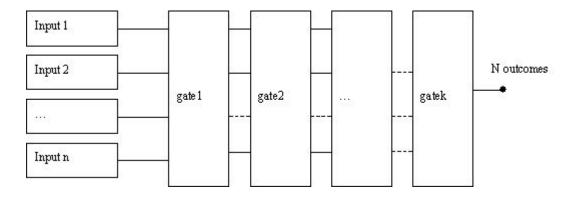


Because every step of P problem is deterministic and (2.4) H(NP) > 0 \Rightarrow the only non-deterministic step is the outcome, \Rightarrow NP problem must have many outcomes and every P problem's outcome is only one of all outcomes. \Rightarrow A NP problem can reduce to many parallel P problems. From (2.5.1) and (2.5.2) \Rightarrow A NP problem can reduce to many parallel P problems, every P problem must be one of many outcomes.

4. Proof

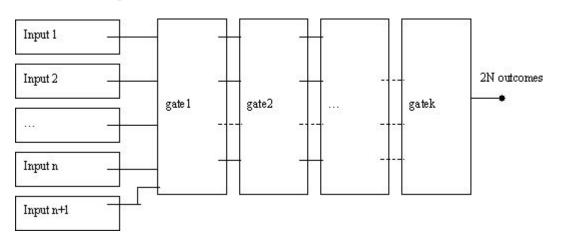
Any NP problem can be transformed into any of the NP-complete problems. The first NP-complete problem is the logic circuit. That is, if the logic circuit equal to P problem, NP = P is proven; if not equal to, $NP \neq P$ is proven.

Let's considerate a logic circuit like below.



n inputs via k gates, then output.

Every input can be value 0 or 1, suppose n inputs can generate N outcomes. Express as G(n) = N.



Input increase to n+1, because input is value 0 or 1, new out can be express as $G(n+1) = (N|_{n+1=0}) + (N|_{n+1=1}) = 2N$. It means that inputs from 1 to n generate N outcomes, and input (n+1) is value 0; inputs from 1 to n generate N outcomes, and input n+1 is value 1. The total outcomes are 2N.

The logic circuit's entropy is log(2,N) when n inputs; the logic circuit's entropy is log(2,2N) when n+1 inputs. The delta entropy $\triangle H = H(n+1) - H(N) = log(2,2N) - log(2,N) = 1$ (3.1).

(3.2) Suppose NP = P, it means that

(3.2.1) Any NP problem can reduce to one P problem in polynomial time. I.e. $NP = P_1$;

(3.2.2) Any NP problem can reduce to polynomial parallel P problem in polynomial time. I.e. $NP(n) = \sum_{i=1}^{T(n)} P_i(n), T(n) = O(n^k);$

(3.2.3) Any NP problem can reduce to exponential parallel P problem in polynomial time. I.e. $NP(n) = \sum_{i=1}^{T(n)} P_i(n), T(n) = O(k^{p(n)});$

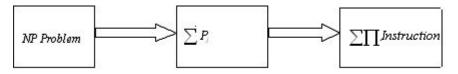
(3.2.4) Any NP problem can reduce to more than exponential parallel P problem in polynomial time. I.e. $NP(n) = \sum_{i=1}^{T(n)} P_i(n)$, $T(n) > O(k^{p(n)})$. For (3.2.1), if $NP = P_1$, from preliminary theorem (2.3) H(P) = 0 $\Rightarrow \triangle H = H(P_1(n+1)) - H(P_1(n)) = 0 - 0 = 0$. It's contradictory with (3.1); For (3.2.2), $NP(n) = \sum_{i=1}^{T(n)} P_i(n)$, $T(n) = O(n^k)$, because preliminary theorem (2.3) H(P) = 0 and (2.4) $H(NP) > 0 \Rightarrow every P_i(n)$ is one of many include information quantity outcomes. which and reduce indeterminacy. And because $(3.1) \Rightarrow \triangle H = H(P_1(n+1)) - H(P_1(n)) =$ $log(2, T(n+1) - log(2, T(n)=1) \Rightarrow log(2, T(n+1) - log(2, T(n)) = log(2, T(n)))$ $T(n+1)/T(n)) = 1 \implies T(n+1)/T(n) = 2$, denote T(n) $a_{k} x^{k'} + a_{k'-1} x^{k'-1} + \dots + a_1 x + a_0, a_{k'} \neq 0$ = \Rightarrow $T(n+1) = a_{k'}(n+1)^{k'} + a_{k'-1}(n+1)^{(k'-1)} + \dots + a_1(n+1) + a_0 = 0$ 2T(n)= 2($a_k n^{k'} + a_{k'-1} n^{(k'-1)} + \dots + a_1 n + a_0$), because of (2.1) Polynomial identical theorem and (2.2) Binomial theorem $\Rightarrow 2a_k n^{k'} = a_k n^{k'} \Rightarrow a_{k'} = 0$, it's contradictory with $a_{k'} \neq 0$, $T(n) = a_{k'}n^{k'} + a_{k'-1}n^{(k'-1)} + \dots + a_{1}n + a_{0}, a_{k'} \neq 0$. For (3.2.3), $NP(n) = \sum_{i=1}^{T(n)} P_i(n)$, $T(n) = O(k^{p(n)})$, because preliminary theorem (2.3) H(P) = 0 and (2.4) $H(NP) > 0 \Rightarrow every P_i(n)$ is one of many outcomes, which include information quantity and reduce indeterminacy \Rightarrow NP(n)'s complexity $>= T(n).n = O(k^{p(n)}).n >=$

 $O(k^{p(n)}) \Rightarrow NP(n)$'s complexity is exponential, it's contradictory with NP = P.

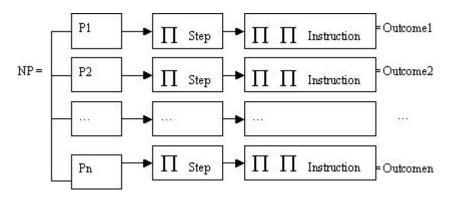
For (3.2.4), $NP(n) = \sum_{i=1}^{T(n)} P_i(n)$, $T(n) > O(k^{p(n)})$, because preliminary theorem (2.3) H(P) = 0 and (2.4) $H(NP) > 0 \Rightarrow$ every $P_i(n)$ is one of many outcomes, which include information quantity and reduce indeterminacy \Rightarrow NP(n)'s complexity $>= T(n).n > O(k^{p(n)}).n >= O(k^{p(n)})$ \Rightarrow NP(n)'s complexity is more than exponential, it's contradictory with NP = P.

5. Explain

To explain my proof clearly, I draw a flow chart to denote that computer handles NP problem process. \sum denotes parallel relationship and \prod denotes serial relationship in below figures.



More detailed flow chart is below.



Any NP problem must reduce to P problem and every P problem is one of many outcomes. Any P problem must reduce to basic instruction.

But if NP=P, it violates entropy theorem. Any NP problem can't reduce to polynomial P problem.

When NP reduces to 1 P problem, the delta entropy is always zero.

When NP reduces to polynomial P problem, the delta entropy does not equal to 1.

When NP reduces to exponential P problem or more complex, the

complexity has become contradictory with definition of P problem.

All scenarios are contradictory, so NP = P is wrong,

6. Conclusion

In essence, P problem is a deterministic problem, which can reduce to basic instructions in polynomial time.

NP problem is a non-deterministic problem, which can't reduce to P problem in polynomial time.

If NP = P, it means that deterministic problem equals to non-deterministic problem, which violates information entropy principle.

So any non-deterministic problem is not easy to calculate.

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